

Transforming a scale into another

For linear scales we can use the following formula to transform X into Y:

$$Y(X) = a_Y \cdot X + b_Y$$

We have to determine the two unknown constants a and b and therefore give two equations defining two values in our new system:

$$Y_1 = a_Y \cdot X_1 + b_Y$$

$$Y_2 = a_Y \cdot X_2 + b_Y$$

This yields

$$a_Y = \frac{Y_2 - Y_1}{X_2 - X_1} = \frac{\Delta Y}{\Delta X}$$

$$b_Y = Y_2 - \frac{Y_2 - Y_1}{X_2 - X_1} \cdot X_2 = Y_2 - \frac{\Delta Y}{\Delta X} \cdot X_2$$

The whole formula thus can be written as

$$Y(X) = \frac{Y_2 - Y_1}{X_2 - X_1} \cdot X + Y_2 - \frac{Y_2 - Y_1}{X_2 - X_1} \cdot X_2$$

The unit itself (e.g. „°C“) is here described with [X], [Y] for the respective system.

For our constants we have

$$[a_Y] = \frac{[Y]}{[X]} \text{ and } [b_Y] = [Y]$$

Transforming back

If we want express our new unit Y by X we get

$$X(Y) = a_Y' \cdot Y + b_Y'$$

Using our known formulas from above this equals

$$X(Y) = \frac{Y - b_Y}{a_Y} = \frac{Y}{a_Y} - \frac{b_Y}{a_Y} = \frac{X_2 - X_1}{Y_2 - Y_1} \cdot Y - X_2 + \frac{X_2 - X_1}{Y_2 - Y_1} \cdot Y_2$$

This gives us the relations

$$a_Y' = \frac{1}{a_Y} = \frac{X_2 - X_1}{Y_2 - Y_1} = \frac{\Delta X}{\Delta Y}$$

$$b_Y' = -\frac{b_Y}{a_Y} = -X_2 + \frac{X_2 - X_1}{Y_2 - Y_1} \cdot Y_2 = -X_2 + \frac{\Delta X}{\Delta Y} \cdot Y_2$$

$$[a_Y'] = \frac{[X]}{[Y]} \text{ and } [b_Y'] = [X]$$

Transforming a transformed unit

We want to express unit Z

$$Z(X) = a_Z \cdot X + b_Z$$

as a function of Y:

$$Z(Y) = \tilde{a}_Z \cdot Y + \tilde{b}_Z = \frac{Z_2 - Z_1}{Y_2 - Y_1} \cdot Y + Z_2 - \frac{Z_2 - Z_1}{Y_2 - Y_1} \cdot Y_2$$

Using our knowledge from the first paragraph we can write

$$Z(Y) = \tilde{a}_Z \cdot (a_Y \cdot X + b_Y) + \tilde{b}_Z = a_Y \cdot \tilde{a}_Z \cdot X + b_Y \cdot \tilde{a}_Z + \tilde{b}_Z$$

which leads to

$$a_Z = a_Y \cdot \tilde{a}_Z \text{ and } b_Z = b_Y \cdot \tilde{a}_Z + \tilde{b}_Z$$

$$[a_Z] = \frac{[Z]}{[X]} \text{ and } [b_Z] = [Z]$$

$$[\tilde{a}_Z] = \frac{[Z]}{[Y]} \text{ and } [\tilde{b}_Z] = [Z]$$

Example

world generator uses temperatures X, [X]=" (no unit name, only values 0...1)

we want to transform into Y, [Y]="°C"

We have to give two equations:

(A) $0^{\circ}\text{C} = 0.3$

(B) $30^{\circ}\text{C} = 0.7$

This means $Y_1 = 0^{\circ}\text{C}$, $Y_2 = 30^{\circ}\text{C}$, $X_1 = 0.3$, $X_2 = 0.7$

$$Y(X) = a_Y \cdot X + b_Y = \frac{Y_2 - Y_1}{X_2 - X_1} \cdot X + Y_1 - \frac{Y_2 - Y_1}{X_2 - X_1} \cdot X_1 = (75 \cdot X - 22.5)^{\circ}\text{C}$$

$$a_Y = 75 \frac{^{\circ}\text{C}}{1} \text{ and } b_Y = -22.5^{\circ}\text{C}$$

Now we want to use the Fahrenheit temperatur scale with

(A) $32^{\circ}\text{F} = 0^{\circ}\text{C}$

(B) $212^{\circ}\text{F} = 100^{\circ}\text{C}$

$$Z(Y) = \tilde{a}_Z \cdot Y + \tilde{b}_Z = \frac{Z_2 - Z_1}{Y_2 - Y_1} \cdot Y + Z_1 - \frac{Z_2 - Z_1}{Y_2 - Y_1} \cdot Y_1 = (1.8 \cdot Y + 32)^{\circ}\text{F}$$

$$\tilde{a}_Z = 1.8 \frac{^{\circ}\text{F}}{^{\circ}\text{C}} \text{ and } \tilde{b}_Z = 32^{\circ}\text{F}$$

To calculate Fahrenheit by world generator temperature:

$$a_Z = a_Y \cdot \tilde{a}_Z = 135 \frac{^{\circ}\text{F}}{1} \text{ and } b_Z = b_Y \cdot \tilde{a}_Z + \tilde{b}_Z = -8.5^{\circ}\text{F}$$

getting the function

$$Z(X) = (135 \cdot X - 8.5)^{\circ}\text{F}$$

Let's say we want to know what temperature we would have to use in the world generator to get a temperature of 60°F (here we have to use Z for Fahrenheit instead of Y because of our definition):

$$X(Z) = \frac{Z - b_Z}{a_Z} = \frac{Z}{a_Z} - \frac{b_Z}{a_Z} = \frac{1}{135^{\circ}\text{F}} \cdot Z + \frac{17}{270}$$

$$X(60^{\circ}\text{F}) \approx 0.507$$